Subject: Water Line Work on North 6th Avenue

Contact: Water Distribution Supervisor Emilio Lopez - 575-6196

Communications & Public Affairs Director Randy Beehler – 901-1142

Release Date: Tuesday, February 23rd, 2021

## Water Line Work to Close Portion Of North 6th Avenue

Water line work will result in the closure of 6<sup>th</sup> Avenue between River Road and Madison Avenue starting Wednesday, February 24<sup>th</sup> through Friday, February 26<sup>th</sup>. Work on the project will begin at 7:00 am and last until 3:30 pm each day.

Due to heavy traffic volumes on 6<sup>th</sup> Avenue, drivers can expect delays and should use alternate routes if possible until the work is completed.

Signs will be posted in the project area directing drivers to detours.

Drivers are reminded that the speed limit through all traffic-related work zones within the City of Yakima is 20 miles-per-hour.

Access to homes and businesses in the project area will be maintained as best as possible and emergency vehicles will be allowed through the project area if necessary.

Due to the road closure, Yakima Transit Routes 3 and 4 will be detoured from Wednesday through Friday. The following detours will avoid River Road between 6<sup>th</sup> Avenue and 16<sup>th</sup> Avenue via Madison Avenue:

- Route 3 will detour at River Road and 16<sup>th</sup> to continue down Madison Avenue and resume its regular route at 6<sup>th</sup> and Madison.
- Route 4 will detour at 6<sup>th</sup> and Madison and resume its turn to regular route at 16<sup>th</sup> and River Road.

For more information about Yakima Transit routes call 575.6175 or visit Yakima Transit

The work may cause interruptions in scheduled refuse collection. Contact the City of Yakima Refuse Division at 575-6005 for more information.

As always, the schedule for this type of project is subject to change daily dependent on weather, equipment failure, and emergencies.

For more information about the project, contact Water Distribution Supervisor Emilio Lopez at 575-6196.